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## Serafina's Crown Activation Keygen



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## About This Game

Serafina's Crown is a fantastical, dramatic visual novel with branching storylines, a stat-based strategy game, and dating-sim elements. In the game -- which takes place in the same world as Woodsy Studio's first release, Serafina's Saga -- you play as Odell Perin, an inexperienced young woman who must navigate political intrigue, romantic confusion, and an ongoing murder mystery while serving as Regent of Darzia. The branching storylines depend on your decisions: forming romantic relationships with other characters, finding Queen Belatrix's killer, and determining the next monarch. The game also features a dynamic debate system that allows Odell to argue certain points in court based on her accumulated stats.



## Key Features

- **Branching Narrative** : Every decision made as Odell will change the story -- whether it's getting closer to finding the murderer, stabilizing the kingdom, or helping the next monarch rise to power.
- **Stats Management**: Odell's decisions will affect her stats, which will help her debate her beliefs in court.
- **Debate Mini-Game**: The game features an entertaining mini-game where Odell (with the help from the stats she's earned on her journey) will debate a variety of topics to uncover new, important information.
- **Girl x Boy / Girl x Girl Romances**: Just because Odell is ruling a kingdom doesn't mean she won't save some time for romance :)
- **Voice Acting**: Serafina's Crown features a cast of talented voice actors that bring the story to life.

## Story & Gameplay

The sequel takes place seven years after the end of Serafina's Saga. Grand Prince Robil Feldren dies of an illness -- and a few weeks later, Queen Belatrix Grandil dies in the midst of a "hunting accident." Serafina Elborn and her husband Reuben Jeridar are poised to take the throne, except for one big problem: Many nobles suspect that Reuben Jeridar arranged the assassination of Belatrix Grandil.

Players take on the role of Odell Perin, who is unwittingly thrust into a position of power. Due to her neutral stance, Odell Perin is elected to serve as Regent long enough to settle the ongoing disputes -- and thus determine who will become the next King or Queen of Darzia.



Serafina's Crown is a visual novel with elements of fantasy, adventure and romance. Every decision Odell makes as Regent of Darzia will change the story arc to favor the different Gods. These decisions will allow Odell to get closer to solving the murder, but they can also make things more complicated for the inexperienced ruler. . . .

The game also features a debate system that allows Odell to argue points in court based on the stats she has earned throughout the game. Winning debates further Odell's quest in finding Belatrix's killer and choosing the next monarch of Darzia.

**\*WARNING\***: This game contains mature content in the form of strong language and sexual themes

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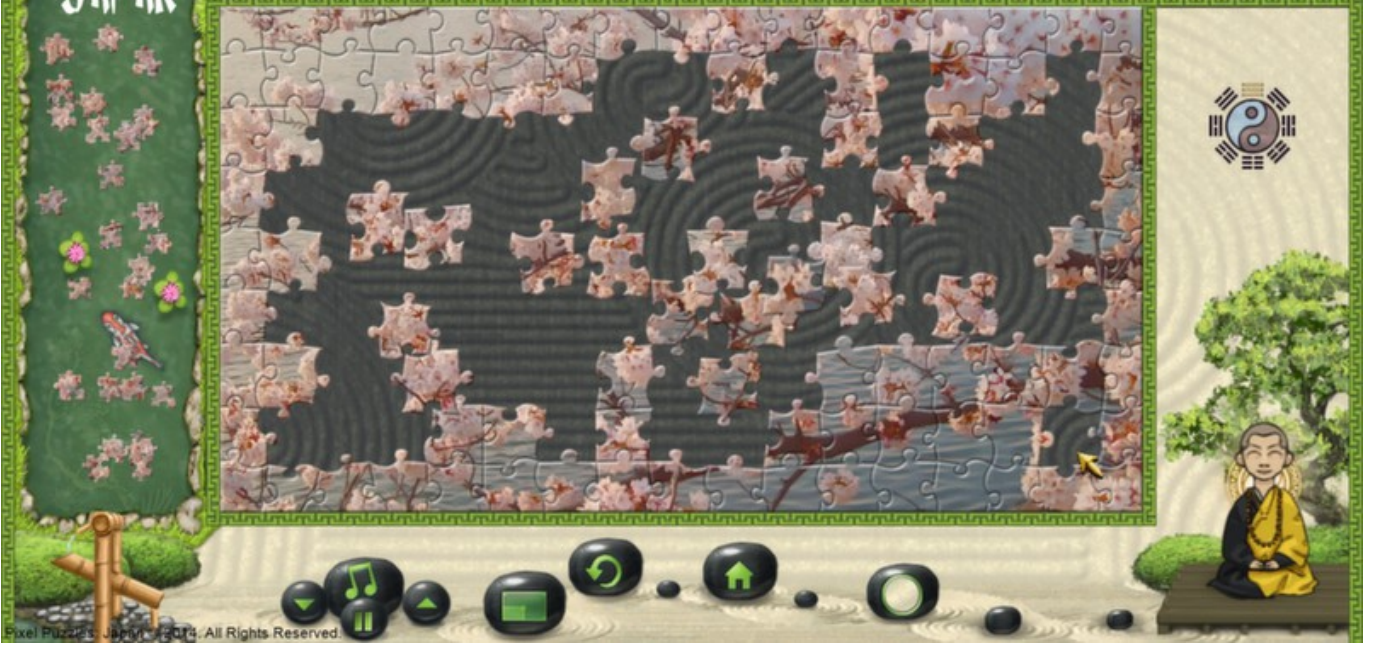
Title: Serafina's Crown  
Genre: Adventure, Indie  
Developer:  
Woodsy Studio  
Publisher:  
Thesis Games  
Release Date: 26 May, 2015

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English



**Pixel  
Puzzles**  
JAPAN



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**VAULT #0**      **TOTAL \$0**

Where did golfer Colin Montgomerie finish first seven years in a row?

**CORRECT**

75/25      50/50      CODEBREAKER

**\$2145**

<b>A:</b> American Tour Order Of Merit	<b>B:</b> European Money List
<b>C:</b> American Money List	<b>D:</b> European Tour Order Of Merit

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What a blast! This is what VR was meant to be. Glad to see the devs are still actively engaged. Excited to see what else they come up with. Outstanding!. I did not expect to like this, this much.

It's so simple.....yet so good <3. It is lik Goat sim but so much betta (and not like goat sim). mines, bombs, emp's its half shooter and half racing, though watch your back. Really beautiful and interesting HOG inspired by Prince of Persia.. This game is really interesting, every action you take has such an affect on the creatures. Its interesting to see who makes it and evolves to the envornmental changes. sadly I do not know how to change them from looking like cucumbers with legs. I experimented with changing temperature and they all died. so, blue cucumbers with legs it is. :3 I do recomend this game just for the experimentation and figure things out and see what you can create and see if it lasts or goes extinct. some of the mechanics are very vauge and difficult to understand and do. but everything else is completely fine. my experience with this game was fun and to see how well the little critters are doing. I have high hopes for this game and enjoy it. I hope more people play this game as its great.. This is the real thing for all soccer fans out there. Passes from different positions, true goals and really good ball physics. A little bit addictive trying to always improve my highscore. I love it.. I think the creators had a great story in mind for this game, but they couldnt make that great story a great videogame. Memento is a mediocre rpg maker title with cheap deaths, its storyline is boring as hell trying to be edgy\spooky, and its characters doesnt make any sense.

The saving system kinda sucks too because you cant replenish your lives with it and you're stuck having only 3 (being 5 the maximum lives you can get)

There are a lot of better rpg maker games than this one in my opinion, I really wanted to like Memento because I love rpg maker games in general, but this one is just boring.. its good game i hope to make more update for the game and more rooms



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1 hour review:

its a pretty cool game until you die,why isnt there any check points between floors?wait,what do you mean this is a rogue-like game?i am pretty sure i am been running though the same dungeon over and over again to the point i can memorize the crystal spawns

imo i dont feel any rogue-like from this game:

meet floor 1 boss 3 times,all 3 times is the same slime boss

no procedure stage generation

i can remember enemy spawns in floor 1

the only thing thats even RNG in this game is well the powers you get and potion drops

also i am breaking my fingers and mouse spamming m1(your main source of damage)since there is no autofire,excuse me when i go get an autoclicker and save myself from buying a new mouse while walking though the same dungeon for like iunno 30 more times?

2 hours review:

hey look its the second boss i am not sure what attacks it got but let me get close to it and do some dmg first

\*gets one shoted(paragon+original suit)\*

makes me wish i have a mercy undershirt with mercy iframes. You want more crashes? Then buy it!. Sometimes someone has to just get on a soap box...and tell the developers the TRUTH!

Maybe because I love simulators, maybe because I'm a 3D developer/artist myself and I know the challenges of building such a fine symphony of digital subsystems all working together to bring your pc to life. So here it goes:

Hell ya! YOU GUYS... TML? GREAT JOB! AWESOME! I haven't even fully dug in and I'm already impressed!

Great! Love it!

Game install via steam: flawless

Wish: Keyboard Reference Card (Or I just haven't found it yet) resorting to writing them down on my own little reference as I don't want to slam people's feet in the doors... ok so what if I do? ... I want the option! Need that keyboard reference! :)

Graphics: Beautiful. Another example of a cool developer team giving us way more graphics capability than most even have now - meaning...to me... the game will remain awesome hopefully for generations of new gaming rigs - and performing all the way! Chugs? If so - turn it down - you can graduate to more horsepower later - this program does more than draw - so I expect audio, physics, script engine etc - all add up to clock cycles... like games such as FSX, Xplane, ArmA, Trains: A New Era..... Remember: emulating life is pretty darn complicated. The computer that got us to the moon just calculated a few things - thats it - this stuff is crazy complicated - if people say it's not complicated - everyone does it - they are downplaying what is involved and almost doing a disservice to the developers who actually pull it off! Forget what technologies these folks used... forget the techno everything... and look... just look at this ... Its awesome! bump maps, lighting, shaders, the assets (trains, buildings, signs, cars, people, etc) ... whatever - it looks great!

For me its not always the technology - its the graphics as a whole. For example I still think Rule the Rail model train simulator is the best looking and fun train sim I own! Kinda looks like Marvel comics versus real life... and the wild west one (Iron Horses) looks like Road Runner and Wile E. Coyote are going to coming running out a tunnel down the train trAcks leaving a dust trail! In these games, if they made the graphics modern looking it would lose their charm. Alternately - some folks use a great game engine and turn out yuck. So... its an art and a science! Looks good? Works for me!

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This game has nailed a more serious look, gritty, realistic, yay! Love that Too!

Acting: In a train game? YOU WIN! Blazing new trails man!

Like Take On Flight did for a helicopter sim, these TML? folks did to a train simulator!

Closest yet is Train Sim 2015 Career mode to my knowledge...

So BRAVO! I love it! The shots of the women walking by, the sass - lol Makes the Sim the tool and the interactive parts of the game (characters in the game, missions... want more of that!) makes it have more meaning! Love it! I can't wait to get yelled at or something.. derailing/speeding..lol and just trying to see if I can actually NOT get reprimanded as well! It is a sim - I should TRY to do it

right.... should is a strong word - You do whatever the heck you feel like here! :D

The Price? Will I get bored?

Maybe... its a train thing with me - I go in phases but that's not these folks' fault... If this was only a 3D railway tour of Manhattan I'd still think its great! \$40.00 USD is chump change for this kind of work in my opinion. Why? People pay hundreds for Downloadable content for TrainZ...(sometimes over a hundred for one train consist - an engine, a tender and a couple carriages ugh) What would they pay for this route as an ADD-ON? \$40.00 USD? I would - HELL YES (And I don't like to buy anything from that - usually too pricey for what you get but - again if I got this for 40 as a TrainZ Add on (or Train sim 2015 for that matter) - yeah I'd get it!) Anf if some people knew how much work goes into making decent 3D graphics... models, level designers, all forms of 3d art and it takes time to get good results let alone great results!

My PC BTW is a Dell I7, ATI 5700 series I think, 8 gig ram, nothing fabulous - but I do think you need this as a minimum these days.... need some ram, some cpu, decent gpu :)

Before I bought this game I wanted a really good detailed review - and I found many reviews but I was really interested in this game and I just couldn't get enough info... so I grabbed it anyways! (I often buy not even reading reviews so why not!)

The run of the mill part of the game? I've played enough to know this simulator seems like it is probably pretty close to real life...im no expert but I'm impressed. But you do just drive and get into a routine - and ...welll that's the job the game simulates. In fact, when you add the fact that it will rate your performance like a high score might work in other games, and the missions that come up that seem to really make things interesting... Well I'm going to play this out for awhile... and then maybe play the World of Subways 1 - PATH - I tinkered enough to know this game would probably be great like that one is - and I was right! YAY!

Great Job TML - Makers of World of Subways 4. You're better off spending your money on literally anything else.. The game get boring pretty quickly, basic mobs are sponges and weapons are mosquitos, the dodge roll is ♥♥♥♥ing lame and most of the time your character won't do what he is asked to do. Of course you need to grind for several hours because the upgrades are mandatory if you want to kill the bosses.

I played this game solo to see if it would be enjoyable to play with friends but I don't see the point anyway because there is no interaction between players and it is exactly the same in multiplayer.

Of course it's cheap, but if you don't have time to waste, just don't buy it.

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